



# **NATIONAL SKILLS QUALIFICATION**

**LEVEL 3**

**TITLE:  
ROBOTICS**

**YEAR:**

**2024**

# **NATIONAL SKILLS QUALIFICATION**

## **NSQ LEVEL 3 - ROBOTICS**

### **GENERAL INFORMATION**

#### **QUALIFICATION PURPOSE**

This qualification is designed to equip learners with the foundational skills and knowledge needed to design, develop, operate, maintain, and troubleshoot basic robotic systems in industrial and technological environment.

#### **QUALIFICATION OBJECTIVES**

The learner should be able to: -

- i. Understand basic robotics concepts
- ii. Acquire experience in using development Boards (e.g., Unity Board, Arduino, ESP32)
- iii. Learn embedded programming
- iv. Build basic robotic projects
- v. Program a robot using embedded programming
- vi. Develop problem-solving and critical-thinking skills

### Mandatory Units

Unit No	Reference Number	NOS Title	Credit Value	Guided Learning Hours	Remark
Unit 001	ICT/GSS/001/L3	Occupational Health and Safety	1	10	<i>Mandatory</i>
Unit 002	ICT/GSS/002/L3	Teamwork	1	10	<i>Mandatory</i>
Unit 003	ICT/GSS/003/L3	Communication	1	10	<i>Mandatory</i>
Unit 004	ICT/RBT/004/L3	Introduction to robotics	2	20	<i>Mandatory</i>
Unit 005	ICT//RBT/005/L3	Basic electronics for robotics	2	20	<i>Mandatory</i>
Unit 006	ICT/ RBT/006/L3	Sensors and input in robotics	2	20	<i>Mandatory</i>
Unit 007	ICT/ RBT/007/L3	Motors and actuators	2	20	<i>Mandatory</i>
Unit 008	ICT/ RBT/008/L3	Building a basic robot	3	30	<i>Mandatory</i>
Unit 009	ICT/ RBT/009/L3	Programming your robot	3	30	<i>Mandatory</i>
Unit 010	ICT/ RBT/010/L3	Advanced features-servo motors and remote control	2	20	<i>Mandatory</i>

**NOTE:**

1. *All units in this certification are mandatory to equip learners with sufficient knowledge of IT. This is a 20 credits unit course requiring a minimum of 200 guided learning hours.*
2. *Training centers are at liberty to train using any of the relevant programming languages and report assessment processes followed during training to the awarding body for certification purposes.*

# **NATIONAL SKILLS QUALIFICATION**

## **LEVEL 3: *Robotics***

### **Unit 001: OCUPATIONAL HEALTH AND SAFETY**

**Unit Reference Number: ICT/GSS/001/L3**

**NSQ Level: 3**

**Credit Value: 1**

**Guided Learning Hours: 10**

#### **Unit Purpose:**

*To equip learners with the knowledge and skills to implement and maintain safe working practices in the IT environment, ensuring personal and team safety while adhering to industry regulations and standards.*

#### **Unit assessment requirements/ evidence requirements:**

Assessment must be carried out in real workplace environment in which learning and human development is carried out.

#### ***Assessment methods to be used include:***

1. Direct Observation/oral questions (DO)
2. Question and Answer (QA)
3. Witness Testimony (WT)
4. Assignment (ASS), etc.

**UNIT 001: Occupational Health and Safety**

LEARNING OBJECTIVE (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type	Evidence Ref. Page No.
<b>LO 1: Understand Workplace Health and Safety Regulations</b>	1.1	Explain key OHS legislation and regulations relevant to the IT sector.		
	1.2	Identify the roles and responsibilities of individuals and organizations in maintaining a safe work environment		
	1.3	Describe the process for reporting health and safety risks and incidents.		
<b>LO 2: Identify Workplace Hazards and Implement Control Measures</b>	2.1	Identify common hazards in IT work environments, including electrical, ergonomic, and data-related risks		
	2.2	Assess the severity and likelihood of potential hazards in specific IT tasks.		
	2.3	Implement appropriate control measures, such as safe cabling practices, ergonomic workstation setup, and electrical safety protocols.		
<b>LO 3: Apply Emergency Procedures and First Aid in the Workplace</b>	3.1	Demonstrate the correct procedure for responding to workplace emergencies, such as electrical fires or equipment malfunctions.		
	3.2	Perform basic first aid techniques, including treating minor injuries and using first aid equipment		
	3.3	Communicate and coordinate effectively with emergency services and other relevant personnel during a workplace incident.		
Learner's Signature _____ Date _____				
Assessor's Signature _____ Date _____				
IQA's Signature _____ Date _____				
EQA's Signature _____ Date _____				

## **Unit 002: Teamwork**

**Unit Reference Number: ICT/GSS/002/L3**

**NSQ Level: 3**

**Credit Value: 1**

**Guided Learning Hours: 10**

### **Unit Purpose:**

*To develop learners' abilities to work effectively within IT teams, fostering collaboration, problem-solving, and the achievement of shared goals.*

### **Unit assessment requirements/ evidence requirements:**

Assessment must be carried out in real workplace environment in which learning and human development is carried out.

#### ***Assessment methods to be used include:***

1. Direct Observation/oral questions (DO)
2. Question and Answer (QA)
3. Witness Testimony (WT)
4. Assignment (ASS), etc.

**UNIT 002: Teamwork**

<b>LEARNING OBJECTIVE (LO)</b>  <b>The learner will:</b>		<b>PERFORMANCE CRITERIA</b>  <b>The learner can:</b>	<b>Evidence Type</b>	<b>Evidence Ref. Page No.</b>
<b>LO 1: Understand the Roles and Responsibilities within a Team</b>	1.1	Identify the different roles and functions within an IT team (e.g., network engineers, system administrators, software developers).		
	1.2	Describe the key responsibilities and contributions of each team member.		
	1.3	Recognize the importance of each role in achieving the team's objectives.		
<b>LO 2: Foster Positive Working Relationships within a Team</b>	2.1	Demonstrate techniques for effective interpersonal communication and conflict resolution in a team environment.		
	2.2	Show the ability to provide constructive feedback and actively listen to others' contributions		
	2.3	Promote inclusivity and collaboration among team members to ensure participation and engagement from all.		
<b>LO 3: Contribute to Team Problem-Solving and Decision-Making</b>	3.1	Participate in group discussions to identify and analyse IT-related problems.		
	3.2	Suggest innovative solutions and support team decision-making processes.		
	3.3	Evaluate the effectiveness of team decisions and propose improvements where necessary.		
Learner's Signature _____ Date _____				
Assessor's Signature _____ Date _____				
IQA's Signature _____ Date _____				
EQA's Signature _____ Date _____				

## **Unit 003: Communication**

**Unit Reference Number: ICT/GSS/003/L3**

**NSQ Level: 3**

**Credit Value: 1**

**Guided Learning Hours: 10**

### **Unit Purpose:**

*To enhance learners' communication skills, enabling them to convey technical information effectively and collaborate with both technical and non-technical stakeholders.*

### **Unit assessment requirements/ evidence requirements:**

Assessment must be carried out in real workplace environment in which learning and human development is carried out.

#### ***Assessment methods to be used include:***

1. Direct Observation/oral questions (DO)
2. Question and Answer (QA)
3. Witness Testimony (WT)
4. Assignment (ASS), etc.



**UNIT 003: Communication**

<b>LEARNING OBJECTIVE (LO)</b>  <b>The learner will:</b>		<b>PERFORMANCE CRITERIA</b>  <b>The learner can:</b>	<b>Evidence Type</b>	<b>Evidence Ref. Page No.</b>
<b>LO 1: Communicate Technical Information Clearly and Accurately</b>	1.1	Explain IT concepts, procedures, and solutions in a manner appropriate to the audience, whether technical or non-technical.		
	1.2	Use industry-standard terminology correctly when describing technical processes		
	1.3	Adapt communication methods to suit the context, such as written reports, emails, or verbal presentations.		
<b>LO 2: Utilize Digital Communication Tools Effectively</b>	2.1	Demonstrate proficiency in using digital tools for communication, such as email, messaging platforms, and collaboration software (e.g., Slack, Teams).		
	2.2	Adhere to best practices for professional digital communication, including email etiquette and secure file sharing.		
	2.3	Use collaborative tools to share and receive feedback on documents, code, or project updates.		
<b>LO 3: Listen and Respond Appropriately in a Professional Context</b>	3.1	Demonstrate active listening skills during team discussions or client meetings.		
	3.2	Respond to questions, concerns, and feedback clearly and effectively.		
	3.3	Clarify misunderstandings and summarize discussions to ensure mutual understanding.		
Learner's Signature			Date	
Assessor's Signature			Date	
IQA's Signature			Date	
EQA's Signature			Date	

## **Unit 004: INTRODUCTION TO ROBOTICS**

**Unit Reference Number: ICT/RBT/004/L3**

**NSQ Level: 3**

**Credit Value: 2**

**Guided Learning Hours: 20**

**Unit Purpose:** This unit equips the learner with understanding of the foundational concepts in robotics and proficiency in utilizing Development Boards.

*Assessment methods to be used include:*

5. Multiple-choice questions (MCQ's)
6. Scenario-based questions
7. True/False Matching questions
8. Periodic checks within the course as (Quizzes)

## UNIT 004: INTRODUCTION TO ROBOTICS

LEARNING OBJECTIVE (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type	Evidence Ref. Page No.
<b>LO 1:</b> Understanding Robotics and its application in today's technological landscape	1.1	Define Robotics		
	1.2	Explain applications of Robotics in Industry, Healthcare, etc.		
	1.3	Identify the components of a robot (Sensors, Actuators, Controllers)		
<b>LO 2:</b> Understand Unity Board (Arduino-Compatible)	2.1	Define Unity Board		
	2.2	Identify Features and technical specifications of Unity Board		
	2.3	Describe the components of the unity board and their functions		
<b>LO 3:</b> Understand the components of Integrated Development Environment (IDE)	3.1	Explain an IDE		
	3.2	Set up the IDE (installation)		
	3.3	Configure the Unity Board in an IDE		
	3.4	Upload First code (Blinking an LED)		
Learner's Signature _____ Date _____				
Assessor's Signature _____ Date _____				
IQA's Signature _____ Date _____				
EQA's Signature _____ Date _____				

## **Unit 005: BASIC ELECTRONICS FOR ROBOTICS**

**Unit Reference Number: ICT/RBT/005/L3**

**NSQ Level: 3**

**Credit Value: 2**

**Guided Learning Hours: 20**

**Unit Purpose:** *This unit ensures that learners are equipped with the foundational knowledge and practical skills necessary in electronics design.*

***Assessment methods to be used include:***

1. Multiple-choice questions (MCQ's)
2. Scenario-based questions
3. Drag-and-Drop or Matching exercises
4. Diagram-based Questions (Quizzes)
5. Practical assessment (*where possible*)

## UNIT 005: BASIC ELECTRONICS FOR ROBOTICS

LEARNING OBJECTIVE (LO)		PERFORMANCE CRITERIA  The learner can:	Evidence Type				Evidence Ref. Page No.			
<b>LO 1:</b> Understand Basic Electronics	1.1	Explain the basics of electronic Circuits (Voltage, Current, Resistance)								
	1.2	Read simple circuit diagrams								
	1.3	Work with Breadboards, LEDs, and other components								
<b>LO 2:</b> Build Simple Circuits with Unity Board	2.1	Connect LEDs to the Unity Board								
	2.2	Program basic LED control (Turn on/off, Blink)								
	2.3	Introduction to digital pins and analog signals								
<b>LO 3:</b> Understand Basic Circuit Design and Simulation	3.1	Explain circuit design								
	3.2	Perform Circuit Analysis								
	3.3	Use Proteus etc for circuit simulation								
	3.4	Design simple circuits (LED control, buzzer alarm)								
Learner's Signature			Date							
Assessor's Signature			Date							
IQA's Signature			Date							
EQA's Signature			Date							

## **Unit 006: SENSORS AND INPUT IN ROBOTICS**

**Unit Reference Number: ICT/RBT/006/L3**

**NSQ Level: 3**

**Credit Value: 2**

**Guided Learning Hours: 20**

**Unit Purpose:** *This unit ensures that learners acquire a thorough understanding of various sensors and input mechanisms used in robotics, equipping them with the skills to integrate and utilize these sensors effectively in robotic systems to enhance functionality and responsiveness in applications.*

***Assessment methods to be used include:***

1. Multiple-choice questions (MCQ's)
2. Scenario-based questions
3. Hands-on tasks

## UNIT 006: SENSORS AND INPUT IN ROBOTICS

LEARNING OBJECTIVE (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type				Evidence Ref. Page No.			
<b>LO 1:</b> Understand Sensors and Types of Sensors in Robotics	1.1	Identify common sensors: Ultrasonic, Infrared, and others								
	1.2	Explain applications and benefits of each sensor type in robotics								
	1.3	Perform comparative analysis of sensor functionalities and use cases								
<b>LO 2:</b> Know how Sensors Work	2.1	Explain basic principles of sensor operation (input and output mechanisms)								
	2.2	Program the sensor								
	2.3	Identify the interfaces between sensors and robots								
<b>LO 3:</b> know Sensor Integration in Robotics	3.1	Perform typical sensor integration scenarios in robotic system								
	3.2	Identify challenges and solutions in sensor integration								
	3.3	Design a prototype with sensors in robots								
Learner's Signature			Date							
Assessor's Signature			Date							
IQA's Signature			Date							
EQA's Signature			Date							

## **Unit 007: MOTORS AND ACTUATORS**

**Unit Reference Number: ICT/RBT/007/L3**

**NSQ Level: 3**

**Credit Value: 2**

**Guided Learning Hours: 20**

**Unit Purpose:** *This unit ensures that learners develop a comprehensive understanding of motors and actuators in order to integrate and control these components effectively within robotic systems to achieve precise movement and operation.*

***Assessment methods to be used include:***

- 1) Multiple-choice questions (MCQ's)
- 2) Scenario-based questions
- 3) Drag-and-Drop or Matching exercises
- 4) Diagram-based Questions (Quizzes)
- 5) Practical assessment (*where possible*)



## UNIT 007: MOTORS AND ACTUATORS

LEARNING OBJECTIVE (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type				Evidence Ref. Page No.			
<b>LO 1:</b> Know Motors used in Robotics	1.1	Identify Types of Motors (DC Motors, Servo Motors)								
	1.2	Explain Working Principles of Motors								
	1.3	Identify motors for Robotics applications								
<b>LO 2:</b> Know how to Control Motors with Unity Board	2.1	Control a DC motor with Unity Board (Arduino-compatible)								
	2.2	Program Motor Speed and Direction with a suitable program								
	2.3	Implement Pulse Width Modulation (PWM) with the board.								
<b>LO 3:</b> Know Advanced Motor and Actuator Control	3.1	Integrate Actuators with Motors								
	3.2	Perform control strategies								
	3.3	Perform troubleshooting and maintenance								
Learner's Signature _____ Date _____										
Assessor's Signature _____ Date _____										
IQA's Signature _____ Date _____										
EQA's Signature _____ Date _____										

## **Unit 008: BUILDING A BASIC ROBOT**

**Unit Reference Number: ICT/RBT/008/L3**

**NSQ Level: 3**

**Credit Value: 2**

**Guided Learning Hours: 20**

**Unit Purpose:** *This unit ensures that learners acquire the foundational mechanical, electrical and programming skills and knowledge required to design, assemble, and program a basic robot.*

***Assessment methods to be used include:***

1. Multiple-choice questions (MCQ's)
2. Scenario-based questions
3. Drag-and-Drop or Matching exercises
4. Diagram-based Questions (Quizzes)
5. Practical assessment (*where possible*)

## UNIT 008: BUILDING A BASIC ROBOT

LEARNING OBJECTIVE (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type					Evidence Ref. Page No.			
<b>LO 1:</b> Know basic robot design	1.1	Explain what it takes to Design a Basic Robot (chassis, wheels, motor placements)									
	1.2	Select Components for a Simple Robot									
	1.3	Plan robot movements									
	1.4	Design robot movements									
<b>LO 2:</b> Understand Assembling a Simple Robot	2.1	Assemble a Two-Wheeled Robot Using DC Motors									
	2.2	Connect Motors to the Unity Board									
	2.3	Test Motor Control with Basic Movement Programs									
<b>LO 3:</b> Know Testing and Optimization	3.1	Integrate a test system									
	3.2	Identify common sources of error									
	3.3	Debug errors found in 3.2									
	3.4	Identify potential improvements and additional features for future development									
Learner's Signature			Date								
Assessor's Signature			Date								
IQA's Signature			Date								
EQA's Signature			Date								

## **Unit 009: PROGRAMMING YOUR ROBOT**

**Unit Reference Number: ICT/RBT/009/L3**

**NSQ Level: 3**

**Credit Value: 2**

**Guided Learning Hours: 20**

**Unit Purpose:** *This unit ensures that learners gain a thorough understanding of programming principles and techniques specific to robotics.*

***Assessment methods to be used include:***

- 1) Multiple-choice questions (MCQ's)
- 2) Scenario-based questions
- 3) Drag-and-Drop or Matching exercises
- 4) Diagram-based Questions (Quizzes)
- 5) Practical assessment (*where possible*)

## UNIT 009: PROGRAMMING YOUR ROBOT

LEARNING OBJECTIVE (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type					Evidence Ref. Page No.			
<b>LO 1:</b> Know how to write a Robotic Program	1.1	Write Basic Movement Programs									
	1.2	Use Loops and Conditional Statements									
	1.3	Debug Basic Programs									
	1.4	Test Basic Programs									
<b>LO 2:</b> Know Programming Autonomous Movement	2.1	Write Programs for Autonomous Movement Using Sensor Input									
	2.2	Create Simple Obstacle-Avoiding Behavior Using Ultrasonic Sensors									
	2.3	Test Autonomous movements in robots									
	2.4	Calibrate robot movements for better performance									
<b>LO 3:</b> Know how to Enhance Robotic Programs	3.1	Add additional Behaviors									
	3.2	Integrate Advanced Sensors and Actuators									
	3.3	Do Final Testing.									
Learner's Signature _____ Date _____											
Assessor's Signature _____ Date _____											
IQA's Signature _____ Date _____											
EQA's Signature _____ Date _____											

## **Unit 010: ADVANCED FEATURE-SERVO MOTORS AND REMOTE CONTROL**

**Unit Reference Number: ICT/RBT/010/L3**

**NSQ Level: 3**

**Credit Value: 2**

**Guided Learning Hours: 20**

**Unit Purpose:** *This unit ensures that learners acquire a fundamental understanding of servo motors and their applications for dynamic remote control in robotic systems.*

***Assessment methods to be used include:***

1. Multiple-choice questions (MCQ's)
2. Scenario-based questions
3. Drag-and-Drop or Matching exercises
4. Diagram-based Questions (Quizzes)
5. Practical assessment (*where possible*)

## UNIT 010: ADVANCED FEATURES-SERVO MOTORS AND REMOTE CONTROL

LEARNING OBJECTIVE (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type					Evidence Ref. Page No.			
<b>LO 1:</b> Understand Servo Motors	1.1	Identify types of servo motors									
	1.2	Explain Mechanisms and Applications <b>of</b> servo motors									
	1.3	Select servo motors based on specifications									
<b>LO 2:</b> Know how to Control Servo Motors	2.1	Explain servo motors control principles									
	2.2	Control servo motors by implementing 180-degree continuous rotation									
	2.3	Control Ultrasonic sensor with servo motor as a Radar system.									
<b>LO 3:</b> Know how to control a robot remotely	3.1	Control a robot using an IR Sensor and Remote									
	3.2	Program the Robot to Respond to Remote Commands									
	3.3	Integrate Wireless control features through Bluetooth or wifi.									
Learner's Signature _____ Date _____											
Assessor's Signature _____ Date _____											
IQA's Signature _____ Date _____											
EQA's Signature _____ Date _____											

**Required Materials:**

Development board such as Unity Board (Arduino-compatible)

USB Cable

Sensors (Ultrasonic sensor, IR sensor, etc.)

Actuators (DC motors, servos)

Jumper wires, breadboards, resistors, LEDs

Power supply (Battery)

Wheels and chassis (robot body)

Laptop/PC with IDE installed



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