

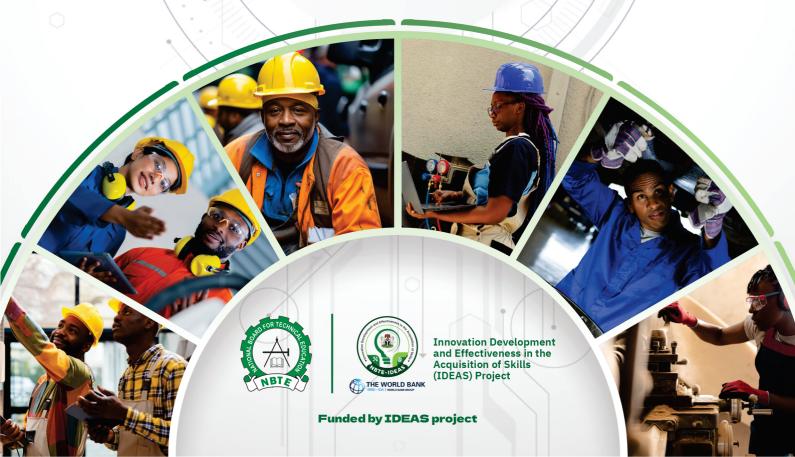
FEDERAL MINISTRY OF EDUCATION

National Skills Qualifications FOR

FASHION AND GARMENT MAKING

LEVEL 1, 2 & 3

February, 2025



National Board for Technical Education

Plot B, Bida Road, P.M.B. 2239, Kaduna, Nigeria



NATIONAL SKILLS QUALIFICATION

FASHION AND GARMENT MAKING

LEVELS 1-3

MARCH, 2025

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NATIONAL SKILLS QUALIFICATION

FASHION AND GARMENT MAKING

LEVEL 1

MARCH, 2025

NATIONAL SKILLS QUALIFICATION FASHION AND GARMENT MAKING NSQ LEVEL 1 GENERAL INFORMATION

QUALIFICATION PURPOSE

This qualification is aimed at introducing the learner to acquire Basic, knowledge and skills in the work environment to support experienced workers in the garment making industry.

QUALIFICATION OBJECTIVES

To achieve this qualification, the learner should be able to demonstrate the basic knowledge and skills of:

- 1. Basics of Garment Making Industry
- 2. Introduction to Health, Safety and Environment
- 3. Communication in the work environment
- 4. Introduction to Garment Illustration
- 5. Basics of Fabric Cutting
- 6. Introduction to Fabric stitching
- 7. Garment embellishment 1
- 8. Garment quality control 1

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHER WORK SECTOR

LEVEL 1: FASHION AND GARMENT MAKING

Mandatory Units

Unit	Reference	NOS Title	Credit	Guided	Remark
No	Number		Value	Learning	
				Hours	
1	FLW/GMK/001/L1	Basics of Garment Making	3	30	NSQ LEVEL 1
		Industry			
2	FLW/GMK/002/L1	Introduction to Health, Safety	2	20	NSQ LEVEL 1
		and Environment			
3	FLW/GMK/003/L1	Communication in the work	2	20	NSQ LEVEL 1
		environment			
4	FLW/GMK/004/L1	Introduction to Garments	4	40	NSQ LEVEL 1
		Illustration			
5	FLW/GMK/005/L1	Basics of Fabric Cutting	6	60	NSQ LEVEL 1
6	FLW/GMK/006/L1	Introduction to Fabric	6	60	NSQ LEVEL 1
	i Lvv, amity 000/LI	Stitches		00	MOG LEVEL I
7	ELW/CM//007/11		-	60	NCO LEVEL 1
	FLW/GMK/007/L1	Garment Embellishment 1	6	60	NSQ LEVEL 1
8	FLW/GMK/008/L1	Garment quality control 1	2	20	NSQ LEVEL 1

NOTE: This is a 31 credit qualification. To achieve this qualification; Learners are required to achieve 31 Credit from the mandatory units. Each Credit is equivalent to approx. 10 Guided Learning Hours (GLH). The Total Learning Hours will therefore consist of the GLH *plus* the independent learning hours of the candidate, which is generally 50% – 150% of the GLH. *The actual Total Learning Hours for each Credit will then be a minimum of 15 hours*.

Qualification Purpose:	This qualification is aimed at the ability of the learner acquiring sufficient
	knowledge and skills in the work environment to produce basic
	garments, carry out basic repairs and alterations, embellish the
	garments and support experienced workers in the industry.

GUIDE

Unit title	Provides a clear explanation of the content of the unit.
Unit number	The unique number assigned to the unit
Unit reference	The unique reference number given to each unit at qualification approval by NBTE
Unit level	Denotes the level of the unit within the National Vocational Qualification framework NSQF.
Unit credit value	The value that has been given to the unit based on the expected learning time for an average learner. 1 credit = 10 learning hours
Unit aim	Provides a brief outline of the unit content.
Learning outcome	A statement of what a learner will know, understand or be able to do, as a result of a process of learning.
Assessment criteria	A description of the requirements a learner must achieve to demonstrate that a learning outcome has been met.
Unit assessment guidance	Any additional guidance provided to support the assessment of the unit.
Unit guided learning hours	The average number of hours of supervised or directed study time or assessment required to achieve a qualification or unit of a qualification.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 1: FASHION AND GARMENT MAKING

Unit 001: Basics of Garment Making Industry

Unit Reference Number: FLW/GMK/001/L1

NSQ Level: 1

Credit Value: 3

Guided Learning Hours: 30

Unit Purpose: The aim of this unit is to equip the learner with understanding the Fundamentals of a Garment Making Industry

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which Garments are being produced. *Simulation is not allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM).

UNIT 001: BASICS OF GARMENT MAKING INDUSTRY

LEARNING OUTCOME (LO) The learner will:		PERFORMANCE CRITERIA The learner can:	Evidence Type			Evidence Ref. Page No.						
Lo 1:	1.1	State the reasons/ of wearing clothes										
Understand The History Of Clothing	1.2	Identify different garment types according to culture										
o.cg	1.3	Gather pictures of garments from different cultures										
1 0	0.4											
Lo 2: Understand Body	2.1	Explain units of measurement used in garment making										
Measurement	2.2	List the basic tools/materials for taking measurements										
	2.3	Identify different body types										
	2.4	Explain different body types										
	2.5	Take body measurements on mannequin										
	2.6	Record measurements taken										
Lo 3:	3.1	Identify the various material used in Garment Making										
Select Garment	3.2	Identify vendors and suppliers of										
Making Materials		materials for garment making										
	3.3	Communicate effectively with vendors and suppliers in procuring materials										
	3.4	Inspect materials for flaws and imperfections during the purchasing process										
	3.5	Measure the correct yardage of material accordingly with the estimated quantities.										
	3.6	Prepare materials for the cutting process										
	3.7	Store materials when not in use										

LEARNING OUTCOME (LO) The learner will:		PERFORMANCE CRITERIA The learner can:	Evidence Type			Re	Evidence Ref. Page Io.				
Lo 4: Understand The	4.1	List the various stages of production in Garment making									
Production Processes	4.2	Describe the stages of production process									
110003303	4.3	Identify the necessary materials used in the production of garments									
	4.4	Identify the tools and equipment used in the production process									

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: magazines, Photographs, textbooks, fabrics etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 1: FASHION AND GARMENT MAKING

Unit 002: INTRODUCTION TO HEALTH, SAFETY AND THE ENVIRONMENT

Unit Reference Number: FLW/GMK/002/L1

NSQ Level: 1

Credit Value: 2

Guided Learning Hours: 20

Unit Purpose: This unit specifies the competencies required to demonstrate understanding of safe work practices in the garment Industry.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment. in which learning and human development is carried out. *Simulation is allowed* (where/when necessary) in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 002: HEALTH, SAFETY AND THE ENVIRONMENT

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA Evidence The learner can: Type						ride ef. I o.	_	_
LO 1:	1.1	Identify safe work practice and								
Demonstrate Safe		instructions								
working Practices and	1.2	Explain safety signs and symbol								
Instructions	1.3	Use safety signs and symbols correctly								
	1.4	Work in accordance with health and safety best practices								
LO 2:	2.1	Identify work environment hazards								
Demonstrate Understanding of	2.2	State methods to reduce the risk of hazards								
Safety Hazards and	2.3	Identify Personal Protection Equipment (PPE).								
risks	2.4	Use personal protection equipment appropriately								
LO 3:	3.1	Define First Aid								
Understand first Aid	3.2	Identify basic first aid equipment								
	3.3	State the uses of first aid equipment in the workplace								
	3.4	State how to maintain hygienic, safe and secure workplace.								
LO 4:	4.1	Use safe access and exit routes in the								
Demonstrate safe		work environment								
work habit and clean	4.2	Dispose all wastes appropriately to								
work environment		designated waste facilities								
	4.3	Explain methods of resource conservation (Eg. Water, Energy etc)								

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: Safety Charts, first aid boxes, first aid materials, etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 1: FASHION AND GARMENT MAKING

Unit 003: COMMUNICATION AND INTERPERSONAL SKILLS

Unit reference number: FLW/GMK/003/L1

QCF level: 1

Credit value: 2

Guided learning hours: 20

Unit Purpose:

This unit specifies the competencies required to demonstrate good communication and interpersonal skills. It involves the ability to read and understand documented instructions and the ability to know how to communicate respectfully when in a bad mood or under pressure;

Unit assessment requirements/ evidence requirements:

Assessment must be carried out in real workplace environment in which learning and human development is carried out.

- 1. Questioning
- 2. Direct Observation of the learner's performance
- 3. Recognition of Prior Learning and experience
- 4. Authentic statement/Witness testimony
- 5. Personal statement/reflective account.
- 6. Product of the learners work.
- 7. Assignment

UNIT 003: COMMUNICATIONS AND INTERPERSONAL SKILL

LEARNING OBJECTIVE (LO) The learner will:		The learner can: Type				lence Pag		
LO 1: Demonstrate the	1.1	State reasons why good communication is important						
importance of good communication	1.2	List ways to communicate effectively						
Communication	1.3	Exhibit patience and a mild attitude while communicating with colleagues, managers and clients						
	1.4	Use respectful body language						
	1.5	Interprete verbal communication accurately						
LO 2: Demonstrate ability to	2.1	Use steps in garment making instructional manuals.						
follow documented instructions	2.2	Show documented information in the workplace (e.g. Receipt, Invoices, Reports)						
	2.3	Show documented errors, solution, processes and reports in the workplace.						
LO 3:	3.1	List basic garment making Symbols.						
Understand garments making Symbols	3.2	Identify basic garment making symbols.						
	3.3	Use basic garment making symbols to communicate.						

Learners Signature: Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

National Skills Qualification FASHION AND LEATHERWORK SECTOR LEVEL 1: FASHION AND GARMENT MAKING

Unit 004: INTRODUCTION TO GARMENT ILLUSTRATION

Unit Reference Number: FLW/GMK/004/L1

NSQ Level: 1

Credit Value: 4

Guided Learning Hours: 40

Unit Purpose: This unit is aimed to equip the learner with the knowledge and competency in sketching garment designs.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which learning and human development is carried out. *Simulation is not allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 004: Introduction to Garment Illustration

LEARNING OUTCOME (LO) The learner will:		PERFORMANCE CRITERIA The learner can:	Evidence Type			•	F	Evidence Ref. Page No.				
Lo 1:	1.1	State sources of inspiration to create										
Know The		garment designs e.g magazines, nature etc										
Sources Of	1.2	Identify tools and materials used in										
Creative Ideas		sketching										
	1.3	List the parts of different garment designs										
	1.4	Sketch basic garments										
Lo 2:	2.1	Identify body parts										
Know Human	2.2	Distinguish female, male and children										
Body Anatomy		anatomy										
	2.3	Trace figure templates into a sketch pad										
	2.4	Transfer sketched basic design on the figure										
		template										
Lo 3:	3.1	Identify grains of plain fabric.										
Understand	3.2	State elements of design										
Basic Fabric	3.3	State principles of design										
Motifs	3.4	Produce fabric motif										
Lo 4:	4.1	List tools for illustration										
Demonstrate	4.2	Identify the tools for illustration										
knowledge of	4.3	State the uses of identified tools for										
tools for		illustration										
Illustration	4.4	Use tools for basic illustration.										
	4.5	Illustrate basic garments.										

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

Learning Resources: Cardboard, Colour pencils, pencils, eraser, sharpener, sketch pad, tracing paper, figure templates, etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 1: FASHION AND GARMENT MAKING

Unit 005: BASIC OF FABRIC CUTTING

Unit Reference Number: FLW/GMK/005/L1

NSQ Level: 1

Credit Value: 6

Guided Learning Hours: 60

Unit Purpose: The aim of this Unit is to equip the learner with the ability to assist in cutting out different garment components from fabrics.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 005: BASIC OF FABRIC CUTTING

LEARNING		PERFORMANCE CRITERIA	E	vide	ence	j	Evid	ence	
OUTCOME (LO)		The learner can:	Ty	уре			Ref.	Pa	ıge
The learner will:							No.		
Lo :1	1.1	Identify cutting tools in garment making							
Know Cutting Tools	1.2	List the activities in the cutting room							
And Equipment In	1.3	Explain how to set up tools, equipment							
Garment Making		and materials for cutting							
	1.4	Explain how to perform the activities in the							
		cutting room							
	1.5	Clean and store cutting tools after usage							
Lo 2:	2.1	List the cutting instructions							
Know The	2.2	Explain how to prepare the cutting layout							
Preliminary Cutting		according to the fabric design							
Procedures	2.3	State the types of transferring cutting							
		markings							
	2.4	Differentiate the transferring cutting							
		markings							
	2.5	Describe the methods of transferring							
		cutting makings							
L03:	3.1	Identify the various garment components							
Demonstrate		for cutting							
understanding of	3.2	List the steps in cutting the fabric							
Cutting Fabrics	3.3	Sort the cut garment components							
	3.4	Bundle the cut garment components							
	3.5	Label the cut garment components							

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: scissors, rotary knife cutter, straight knife cutter, fabric, tailor's chalk, brown paper, interfacing (gum stay), etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 1: FASHION AND GARMENT MAKING

Unit 006: INTRODUCTION TO FABRIC STITCHING

Unit Reference Number: FLW/GMK/006/L1

NSQ Level: 1

Credit Value: 6

Guided Learning Hours: 60

Unit Purpose: The aim of this unit is to equip the learner with the basic knowledge and skills for assembling of cut out garment components using the sewing machine

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment. *Simulation is allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

UNIT 006: INTRODUCTION TO FABRIC STITCHING

LEARNING OUTCOME		PERFORMANCE CRITERIA	E۱	/iden	ce	Evi	iden	ice	
(LO)		The learner can:	Ty	/pe		Re	f.	Pa	ge
The learner will:						No			
Lo:1	1.1	List the types of hand stitches							
Demonstrate the	1.2	Classify the types of hand stitches							
Understanding of Basic	1.3	State the uses of hand stitches							
Hand Stitches		classified in 1.2 above.							
	1.4	Select hand stitches for specific							
		purposes							
	1.5	Produce selected hand stitches							
	1.6	Display hand stitches produced in							
		1.5 above.							
Lo:2	2.1	Classify types of sewing machines							
Demonstrate	2.2	Identify the sewing machine parts.							
Procedure For Using	2.3	Identify sewing machine							
Sewing Machine		attachments							
	2.4	State the usage of sewing machine							
		attachments							
	2.5	Explain functions of sewing							
		machine parts							
	2.6	Take correct sitting position for							
		stitching							
	2.7	Use the sewing machine without							
		threading							
Lo 3:	3.1	Thread the upper and lower parts of							
Demonstrate Sewing		the machine		\bot					
Machine Operation	3.2	Guide material for correct stitch							
	2.2	grading		+					_
	3.3	Set correct stitch count		1					
	3.4	Use correct stitch count		1					
	3.5	Stitch Using the sewing machine for							
		different lines							
Lo 4:	4.1	Define Seam							
Demonstrate the	4.1			+	+				_
different types of	4.2	Classify Types of Seam	-	++	+	+			
		Identify Types of Seam		+					
seams	4.4	Explain the functions of different							
		seams							

LEARNING OUTCOME		PERFORMANCE CRITERIA	Evidence		ridence		Evidence		Evidence		Evide		ence	
(LO)		The learner can:	Ту	/pe		Re	f.	Pa	ge					
The learner will:							No	٠.						
	4.5	Produce different types of seams												
	4.6	Utilise different types of seams in												
		assembling basic garments												

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: Sewing threads, scissors, fabric, sewing machines, patterns, sewing accessories etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 1: FASHION AND GARMENT MAKING

Unit 007: GARMENT EMBELISHMENT 1

Unit Reference Number: FLW/GMK/007/L1

NSQ Level: 1

Credit Value: 6

Guided Learning Hours: 60

Unit Purpose: The aim of this unit is to introduce learner to basic embellishment on garment

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 007: GARMENT EMBELISHMENT 1

LEARNING OUTCOME		PERFORMANCE CRITERIA	E	vid	en	ce	Evi	der	ice			
(LO)		The learner can:	Туре		Туре		Туре		Ref. No.		Pa	ge
The learner will:							110	•				
Lo:1	1.1	Define operation specialization.										
Understand Operation	1.2	List the types of operation										
Specialization		specialisation										
	1.3	Describe each type of operation										
		specialisation										
Lo:2	2.1	Define Garment Embellishment										
Know the Basic Garment	2.2	State reasons for garment										
Embellishment		embellishment										
	2.3	List the types of garment										
		embellishment										
	2.4	Describe types of garment										
		embellishments										
	2.5	Differentiate the types of garment										
		embellishment										
	2.6	State the care of garment										
		embellishment										
Lo 3:	3.1	State the methods of applying										
Demonstrate the basic		embellishment on garments										
Embellishments On	3.2	Carry out simple embellishments on										
Garments		garment										
	3.3	Finish simple embellishments on										
		the garments										

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: needles, pressing, flat press, beads, stones trimmings etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 1: FASHION AND GARMENT MAKING

Unit 008: GARMENT QUALITY CONTROL 1

Unit Reference Number: FLW/GMK/008/L1

NSQ Level: 1

Credit Value: 2

Guided Learning Hours: 20

Unit Purpose: The aim of this Unit is to equip the basic learner with the knowledge of garment quality control.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment. *Simulation is not allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 008: GARMENT QUALITY CONTROL 1

LEARNING OUTCOME (LO) The learner will:		PERFORMANCE CRITERIA The learner can:	vid ype	_	ce		den f. Pa	
LO 1:	1.1	Define quality control						
Know the importance of	1.2	State reasons for quality control in a						
specifications		garment industry						
	1.3	Define specifications						
	1.4	State the importance of specifications						
	1.5	Check established specifications in						
		finished products						
	1.6	Use tolerance limits to take decisions						
	1.7	Record number of reject periodically						
L0 2:	2.1	Define garment faults						
Understand Fault in	2.2	Identify garment faults						
garment	2.3	Classify garment faults						
	2.4	Carry out basic Repairs of faults on						
		garments						
	2.5	Explain basic total quality control in						
		garments						
LO 3:	3.1	Define defect on garments						
Understand defect in	3.2	Identify defects on garment						
Garment Produced	3.3	Categorise defects in garment						
	3.4	Perform simple alterations of defects						
		on garments						

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: finished garments, scissors, trimming accessories, etc.

NATIONAL SKILLS QUALIFICATION

FASHION AND GARMENT MAKING

LEVEL 2

MARCH, 2025

NATIONAL SKILLS QUALIFICATION FASHION AND GARMENT MAKING NSQ LEVEL 2

GENERAL INFORMATION

QUALIFICATION PURPOSE

This qualification is aimed at equipping of the learner with sufficient knowledge and skills in the work environment to produce basic garments, carry out basic repairs and alterations, embellish the garments and support experienced workers in the industry.

QUALIFICATION OBJECTIVES

To achieve this qualification, the learner should be able to demonstrate the knowledge and skills of:

- 1. History Of Clothing And Production Processes
- 2. Healthy Work Environment
- 3. Garment Illustration
- 4. Body Measurements
- 5. Cutting Of Fabric
- 6. Machine Routine Maintenance and services
- 7. Garment Construction
- 8. Garment Quality Control II
- 9. Garment Business
- 10. Decorative Embellishment I

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHER WORK SECTOR LEVEL 2: FASHION GARMENT MAKING

Mandatory Units

Unit	Reference Number	NOS Title	Credit	Guided	Remark
No			Value	Learning	
				Hours	
1	FLW/GMK/001/L2	History Of Clothing And	2	20	NSQ LEVEL 2
		Production Processes			
2	FLW/GMK/002/L2	Healthy Work Environment	2	20	NSQ LEVEL 2
3	FLW/GMK/003/L2	Garment Illustration	3	30	NSQ LEVEL 2
4	FLW/GMK/004/L2	Body Measurements	2	20	NSQ LEVEL 2
5	FLW/GMK/005/L2	Cutting Of Fabric	6	60	NSQ LEVEL 2
6	FLW/GMK/006/L2	Garment Construction	6	60	NSQ LEVEL 2
7	FLW/GMK/007/L2	Garment Quality Control II	2	20	NSQ LEVEL 2
8	FLW/GMK/008/L2	Garment Business	2	20	NSQ LEVEL 2
9	FLW/GMK/009/L2	Machine Routine Maintenance	4	40	NSQ LEVEL 2
		And Services			
		TOTAL	29	290	

Optional Units

Unit No	Reference Number	NOS Title	Credit Value	Guided Learning Hours	Remark
10	FLW/GMK/010/L2	Decorative Embellishment I	4	40	NSQ LEVEL 2
		TOTAL	4	40	

NOTE: This is a 35 credit qualification. To achieve this qualification; Learners are required to achieve 31 Credit from the mandatory units and 4 from the optional unit. Each Credit is equivalent to approx. 10 Guided Learning Hours (GLH). The Total Learning Hours will therefore consist of the GLH *plus* the independent learning hours of the candidate, which is generally 50% – 150% of the GLH. *The actual Total Learning Hours for each Credit will then be a minimum of 15 hours*.

Qualification Purpose:	This qualification is aimed at the ability of the learner								
	acquiring sufficient knowledge and skills in the work								
	environment to produce basic garments, carry out basic								
	repairs and alterations, embellish the garments and								
	support experienced workers in the industry.								

GUIDE

GOIDE	
Unit title	Provides a clear explanation of the content of the unit.
Unit number	The unique number assigned to the unit
Unit reference	The unique reference number given to each unit at
	qualification approval by NBTE
Unit level	Denotes the level of the unit within the National Skills
	Qualification framework NSQF.
Unit credit value	The value that has been given to the unit based on the
	expected learning time for an average learner.
	1 credit = 10 learning hours
Unit aim	Provides a brief outline of the unit content.
Learning outcome	A statement of what a learner will know, understand or
	be able to do, as a result of a process of learning.
Assessment criteria	A description of the requirements a learner must achieve
	to demonstrate that a learning outcome has been met.
Unit assessment guidance	Any additional guidance provided to support the
	assessment of the unit.
Unit guided learning hours	The average number of hours of supervised or directed
	study
	Time or assessment required to achieve a qualification or
	unit of a qualification.

NATIONAL SKILLS QUALIFICATION ASHION AND LEATHERWORK SECTOR LEVEL 2: FASHION GARMENT MAKING

Unit 001: HISTORY OF CLOTHING AND PRODUCTION PROCESSES

Unit Reference Number: FLW/GMK/001/L2

NSQ Level: 2

Credit Value: 2

Guided Learning Hours: 20

Unit Purpose: The aim of this unit is to introduce the learner to the Fundamentals of clothing.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which learning and human development is carried out. *Simulation is not allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Professional Discussion (PD)
- 7. Other methods (OM)

UNIT 001: HISTORY OF CLOTHING AND PRODUCTION PROCESS

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA The learner can:	Evidence Type									
Lo 1:	1.1	Explain the History of clothing										
Understand the History Of Clothing	1.2	Explain the influence of culture in clothing										
	1.3	Explain the effect of western clothing on the indigenous clothing										
	0.1											
Lo 2: Know the Production	2.1	List the stages involved in producing a garment.										
Processes	2.2	Discuss the basic production processes of garments										
	2.3	Explain the types of finishing in garment making										
Lo 3: Demonstrate how to	3.1	Identify raw materials for garment making										
Purchase Garment Making Raw Materials	3.2	Identify the quantity of raw materials for garment making										
	3.3	Cost the raw materials										
	3.4	Calculate unit cost of producing a garment (where applicable)										

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: magazines, Photographs, textbooks, fabrics etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 2: FASHION AND GARMENT MAKING

Unit 002: HEALTHY WORK ENVIRONMENT

Unit Reference Number: FLW/GMK/002/L2

NSQ Level: 2

Credit Value: 2

Guided Learning Hours: 20

Unit Purpose: The aim if this unit is about observing all the health and safety requirements in the

Garment Making Industry.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which learning and human development is carried out. *Simulation is allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 002: HEALTHY WORK ENVIRONMENT

LEARNING OBJECTIVE		PERFORMANCE CRITERIA	Evi	Evidence			Eviden			nce
(LO)		The learner can:	Тур	Туре		ype Ref.		Page		
The learner will:								No).	
Lo 1:	1.1	Identify the sources of waste in the								
Demonstrate Handling		garment workroom								
fabric waste in the	1.2	Distinguish between usable and non-								
garment industry		usable waste								
	1.3	Sort usable and non-usable waste								
	1.4	Dispose unusable waste								
	1.5	Recycle the useful waste								
Lo 2:	2.1	Identify elements for a suitable								
Maintain healthy		garment production environment								
garment making work	2.2	Explain different sections in garment								
environment		production environment								
	2.3	Select the suitable environment for								
		garment production site in a garment								
		industry								
	2.4	Demarcate sections in line with								
		occupational requirement								
	2.5	Label each section of the work								
		environment								
	2.6	Arrange all necessary equipment for								
		production in the work environment								
Lo 3:	3.1	Explain precautionary symbols in order								
Understand garments		to prevent accident.								
making safety signs	3.2	Sketch signs and symbols signifying								
and symbols		danger to operators and visitors				4				
	3.3	Sketch readable signs on appropriate								
		methods of operation in line with health and safety standards.								
		and salety standards.								

Learners Signature:	Date:
Assessors Signature:	Date
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: Safety Charts, first aid boxes, first aid materials, etc

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 2: FASHION AND GARMENT MAKING

Unit 003: GARMENT ILLUSTRATION

Unit Reference Number: FLW/GMK/003/L2

NSQ Level: 2

Credit Value: 3

Guided Learning Hours: 30

Unit Purpose: The aim of this unit is to equip learner with the required skills and knowledge to illustrate garment on a sketch pad.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which learning and human development is carried out. *Simulation is not allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 003: GARMENT ILLUSTRATION

LEARNING OBJECTIVE (LO)		PERFORMANCE CRITERIA		Evidence Type			Evid Ref.			dence f. Page		
The learner will:		The learner can:					No.					
Lo 1: Demonstrate creative	2.1	Enumerate sources of inspiration to create garment designs										
Ideas For Garment Designs	1.2	Apply sources of inspiration to create garment designs										
	1.3	Describe tools and materials for designs										
	1.4	Sketch garment designs into the sketch pad										
Lo 2:	2.1	Evolain body anatomy as it relates										
Lo 2: Demonstrate Body	2.1	Explain body anatomy as it relates to garment making										
Anatomy	2.2	Locate the body landmarks										
Anatomy	2.3	Identify body proportions									_	
	2.4	Identify different body poses										
		Tachtiny american soay posses										
Lo 3:	3.1	Define fabric grain										
Demonstrate the	3.2	Describe the fabric grain										
knowledge of Fabric	3.3	Use grains of plain fabric.										
Design	3.4	Describe elements of design										
	3.5	Apply elements of design to produce different motifs										
	3.6	Describe principles of design										
	3.7	Apply principles of design to produce a pattern.										
	3.8	Interpret fabric design										
L04:	4.1	Create designs for specific garment										
Demonstrate the	4.1	Produce working drawing from										
Knowledge of clothing	4.2	designs created										
a figure	4.3	Display the developed garment designs.										
	4.4	Draw basic garments designs using different body figure templates										
	4.5	Clothe the figure										

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: Cardboard, Colour pencils, pencils, eraser, sharpener, sketch pad, tracing paper, figure templates, etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 2: FASHION AND GARMENT MAKING

Unit 004: BODY MEASUREMENTS

Unit Reference Number: FLW/GMK/004/L2

NSQ Level: 2

Credit Value: 2

Guided Learning Hours: 20

Unit Purpose: This unit is about the skills and knowledge required to utilize body measurement to create garments.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which learning is carried out. **Simulation is not allowed** in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 004: BODY MEASUREMENTS

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA The learner can:	Evidence Type							
Lo1:	1.1	Identify measurement tools and								
Recognise		equipment								
Measuring Tools	1.2	Describe measurement tools and								
And Equipment		equipment (Analog and Digital)								
(Analog And	1.3	Explain the uses of measuring tools and								
Digital)		equipment (Analog and Digital)								
	1.4	Use Measuring tools and equipment								
Lo 2:	2.1	Define landmarks								
Demonstrate how	2.2	List body landmarks								
to take Body	2.3	Describe how to take body measurements								
Measurement	2.4	Take Body measurement using the body								
using landmarks		landmarks								
Lo 3:	3.1	Create template for body measurements								
Demonstrate	3.2	Record body measurements								
usage of	3.3	Add "ease allowance" in the								
measurement		measurement taken								
template										

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: tape measure, tailor's chalk, ruler, painting materials, A4 paper, dummy/dress form, etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 2: FASHION AND GARMENT MAKING

Unit 005: CUTTING OF FABRIC

Unit Reference Number: FLW/GMK/005/L2

NSQ Level: 2

Credit Value: 6

Guided Learning Hours: 60

Unit Purpose: The aim of this unit is to equip the learner with the skills and knowledge required to cut out different garments components from fabric.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment. Simulation not is allowed.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 005: CUTTING OF FABRIC

LEARNING OBJECTIVE (LO) The learner will:		The learner can: Type Re									
LO 1:	1.1	Select appropriate cutting tools for various materials									
Demonstrate the Use of cutting tools and	1.2	Describe the procedure of using cutting tools for various materials									
equipment	1.3	Use basic cutting tools correctly									
	1.4	Store cutting tools properly when not in use.									
Lo 2:	2.1	Identify the cutting instructions									
Demonstrate the	2.2	Prepare the cutting layout according to the fabric design									
ability To Cut	2.3	Transfer cutting markings									
garment Components	2.4	Cut the basic garment components with precision									
	2.5	Store cutting tools after usage									
Lo 3:											
	3.1	Sort the cut garment components									
Prepare the cut	3.2	Bundle the cut garment components									
Garment	3.3	Label the cut garment components									
Components For Sewing	3.4	Transfer cut garment components to the sewing room									

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: scissors, rotary knife cutter, straight knife cutter, fabric, tailor's chalk, brown paper, interfacing (gum stay), etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 2: FASHION AND GARMENT MAKING

Unit 006: GARMENT CONSTRUCTION

Unit Reference Number: FLW/GMK/006/L2

NSQ: Level: 2

Credit Value: 6

Guided Learning Hours: 60

Unit Purpose: The aim of this unit is to equip the learner with the skills and knowledge needed to assemble Garment components.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment. *Simulation is not allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 006: GARMENT CONSTRUCTION

LEARNING OBJECTIVE		PERFORMANCE CRITERIA	Evidence			Ev	iden	ce
(LO)		The learner can:	Тур	е		Re	f. Pa	ge
The learner will:						No).	
Lo:1	1.1	List the order of garment assembly						
	1.2	Cross check markings						
Demonstrate the pre-	1.3	Match the garment components						
assembling of cut	1.4	Baste the garment components						
garment components		together						
	1.5	Outline the stages of fitting						
	1.6	Carry out test fitting on pre-						
		assembled garment						
Lo 2:	2.1	Select appropriate support materials						
		to cut garment component						
Demonstrate use of	2.2	Prepare details for stitching support						
garment support		materials						
materials	2.3	Mark details for stitching support						
		materials						
	2.4	Apply support materials						
Lo 3:	3.1	Construct each garment component						
	3.2	Press constructed basic garment						
Demonstrate		components together						
assembling of basic	3.3	Assemble constructed basic garment						
Garment Components		components						
	3.4	Carry out final test fitting on the						
		assembled basic garment						
	3.5	Identify constructed basic garment						
		faults						
	3.6	Amend identified faults in 3.5 with						
		supervision.						

Learners Signature:	Date:
Assessors Signature:	Date
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: Sewing threads, scissors, fabric, sewing machines, patterns, sewing accessories etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 2: FASHION AND GARMENT MAKING

Unit 007: GARMENT QUALITY CONTROL II

Unit Reference Number: FLW/GMK/007/L2

NSQ Level: 2

Credit Value: 2

Guided Learning Hours: 20

Unit Purpose: The aim of this unit is to equip the learner with the skill and knowledge that will ensure that all garment specifications are met during garment making.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment. *Simulation is not allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 007: GARMENT QUALITY CONTROL

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA The learner can: Type			Evidence Type			 lenc . Pag	_
Lo 1:	1.1	Measure finished garment dimensions							
Demonstrate quality control method used	1.2	Check tolerance for finished garments dimensions							
for clothing	1.3	Carry out physical test, pull test, fatigue test, fabric density, stretch and composition test							
	1.4	Use the garment quality control procedure checklist							
Lo 2:	2.1	Create a standard operational procedure (SOP)							
Demonstrate quality	2.2	Carry out quality control							
control process	2.3	Review of quality processes							
	2.4	Get feedback from the review							
	2.5	Make improvement from feedback							
Lo 3:	3.1	Check garment interior							
Demonstrate	3.2	Trim loose thread ends							
garment finishing	3.3	Neaten raw edges of garments							
2	3.4	Iron garments							
	3.5	Label garments produced							
	3.6	Package garments							

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: finished garments, scissors, trimming accessories, etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 2: FASHION AND GARMENT MAKING

Unit 008: GARMENT BUSINESS

Unit Reference Number: FLW/GMK/008/L2

NSQ Level: 2

Credit Value: 2

Guided Learning Hours: 20

Unit Purpose: The aim of this unit is to equip the learner with the skill and knowledge required to set up and run a simple Garment Making Business.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which learning is carried out. **Simulation is not allowed** in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 008: GARMENT MAKING BUSINESS

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA The learner can:	Evidence Type			•		den f. Pa	
Lo 1:	1.1	Identify types of garment making							
Know how to set up a		businesses							
Garment Making	1.2	Explain how to choose a business							
Business		name.							
	1.3	Explain how to register the business name							
	1.4	Enumerate the requirements for setting							
		up a garment making business,							
		example; space, staff, etc.							
Lo 2:	2.1	Identify the sources of funds							
Understand Sources	2.2	Differentiate the sources of fund							
of Funds for garment	2.3	Explain the requirements of source of							
making business		fund							
	2.4	Describe how to make a simple budget							
Lo 3:	3.1	Define market survey							
Understand how to	3.2	Explain how to conduct a market							
market a Finished		survey							
Garment.	3.3	State the importance of identifying the							
		marketing needs							
	3.4	State the steps of identifying the							
		marketing needs							
	3.5	Market the finished garment							
	3.6	Record tra							

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: ledgers, writing materials, cash book, calculator, etc.

National Skills Qualification FASHION AND LEATHERWORK SECTOR LEVEL 2: FASHION AND GARMENT MAKING

Unit 009: BASIC MACHINE MAINTENANCE AND SERVICES

Unit Reference Number: FLW/GMK/009/L2

NSQ Level: 2

Credit Value: 4

Guided Learning Hours: 40

Unit Purpose: This unit is about the skills and knowledge required to carry out maintenance of the machines used in garment making.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which learning carried out. **Simulation is not allowed** in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 009: BASIC MACHINE MAINTENANCE AND SERVICES

LEARNING OBJECTIVE (LO) The learner will:					Evidence Type									iden f. Pa	
Lo :1	1.1	List types of maintenance													
Carry out Routine	1.2	Identify basic tools for machine													
Maintenance		maintenance.													
	1.3	Locate machine parts for routine maintenance													
	1.4	Remove fibre machine dust													
	1.5	Lubricate machine parts													
Lo 2: Carry Out Periodic	2.1	Identify sewing machine mechanisms													
Equipment Servicing	2.2	Plan for sewing machine periodic service													
	2.3	Service sewing machines													

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: lubricating oil, brushes, sewing machine, screw driver etc.

National Skills Qualification FASHION AND LEATHERWORK SECTOR LEVEL 2: FASHION AND GARMENT MAKING

Unit 010: DECORATIVE EMBELISHMENT I

NSQ Level: 2

Credit Value: 4

Guided Learning Hours: 40

Unit Purpose: The aim of this unit is to equip the learner with the skills and knowledge to carryout decorative embellishment

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 010: DECORATIVE EMBELISHMENT I

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA Evidence The learner can: Type						iden f. Pa	
Lo 1:	1.1	Define decorative embellishment							
Know decorative	1.2	List types of decorative							
embellishment		embellishment							
	1.3	Classified decorative embellishment							
	1.4	Collect examples of classified							
		structural embellishment							
	1.5	Display examples collected in 1.4							
		using any medium							
Lo 2:	2.1	Identify tools and equipment used							
Know tools and		for different types of							
equipment for		embellishment							
decorative	2.2	State the use of each tool used in							
embellishment		decorative embellishment							
	2.3	Explain the care of the tool used for							
		decorative embellishment							
Lo 3:	3.1	Illustrate decorative embellishment							
Demonstrate		for various kinds of garments types							
decorative	3.2	Assist in Selecting appropriate							
Embellishments		designs for specific garments							
	3.3	Assist in Producing decorative							
		embellishment for selected design							

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: needles, pressing, flat press, beads, stones trimmings etc.

NATIONAL SKILLS QUALIFICATION

FASHION AND GARMENT MAKING

LEVEL 3

MARCH, 2025

FASHION AND GARMENT MAKING NSQ LEVEL 3

GENERAL INFORMATION

QUALIFICATION PURPOSE

This qualification is aimed at the ability of the learner acquiring sufficient knowledge and skills in the work environment to produce garments, carry out repairs and alterations, embellish garments, embroidery and support experienced workers in the industry.

QUALIFICATION OBJECTIVES

To achieve this qualification, the learner should be able to demonstrate the knowledge and skills of:

- 1. History of Costume
- 2. Fashion Illustration
- 3. Sewing tools and equipment
- 4. Pattern Drafting
- 5. Fashion Materials
- 6. Garment Construction II
- 7. Garment Quality Control Ill.
- 8. Garment Merchandising
- 9. Structural embellishment

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHER WORK SECTOR LEVEL 3: FASHION AND GARMENT MAKING

Mandatory Units

Unit No	Reference Number	NOS Title	Credit Value	Guided Learning Hours	Remark
1	FLW/GMK/001/L3	History Of Costume	2	20	NSQ LEVEL 3
2	FLW/GMK/002/L3	Fashion Illustration	3	30	NSQ LEVEL 3
3	FLW/GMK/003/L3	Sewing tools and equipment	2	20	NSQ LEVEL 3
4	FLW/GMK/004/L3	Pattern Drafting	4	40	NSQ LEVEL 3
5	FLW/GMK/005/L3	Fashion Materials	2	20	NSQ LEVEL 3
6	FLW/GMK/006/L3	Garment Construction	6	60	NSQ LEVEL 3
7	FLW/GMK/007/L3	Garment Quality Control	2	20	NSQ LEVEL 3
8	FLW/GMK/008/L3	Fashion Merchandising	2	20	NSQ LEVEL 3

Optional Units

Unit No	Reference Number	NOS Title	Credit Value	Guided Learning Hours	Remark
1	FLW/GMK/009/L3	Structural embellishment	4	40	NSQLEVEL 3

NOTE: This is a 35credit qualification. To achieve this qualification; Learners are required to achieve 31 Credit from the mandatory units and 4 from the optional unit. Each Credit is equivalent to approx. 10 Guided Learning Hours (GLH). The Total Learning Hours will therefore consist of the GLH *plus* the independent learning hours of the candidate, which is generally 50% – 150% of the GLH. *The actual Total Learning Hours for each Credit will then be a minimum of 15 hours*.

Qualification Purpose:	This qualification is aimed at the ability of the learner acquiring sufficient
	knowledge and skills in the work environment to produce basic
	garments, carry out basic repairs and alterations, embellish the
	garments and support experienced workers in the industry.

GUIDE

Unit title	Provides a clear explanation of the content of the unit.
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Unit credit value	The value that has been given to the unit based on the expected learning time for an average learner. 1 credit = 10 learning hours
Unit aim	Provides a brief outline of the unit content.
Learning outcome	A statement of what a learner will know, understand or be able to do, as a result of a process of learning.
Assessment criteria	A description of the requirements a learner must achieve to demonstrate that a learning outcome has been met.
Unit assessment guidance	Any additional guidance provided to support the assessment of the unit.
Unit guided learning hours	The average number of hours of supervised or directed study Time or assessment required to achieve a qualification or unit of a qualification.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 3: FASHION AND GARMENT MAKING

Unit 001: HISTORY OF COSTUME

Unit Reference Number: FLW/GMK/001/L3

NSQ Level: 3

Credit Value: 2

Guided Learning Hours: 20

Unit Purpose: The aim of this unit is to equip the learner with the knowledge and understanding of history of costume.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which learning and human development is carried out. *Simulation is not allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Professional Discussion (PD)
- 7. Other methods (OM)

UNIT 001: HISTORY OF COSTUME

LEARNING OBJECTIVE (LO) The learner will:		The learner can: Type Ro					vide ef. P o.	
Lo 1:	1.1	Explain the historical development						
Understand History Of		of clothing						
Clothing	1.2	Explain the development of various						
		costumes						
	1.3	Identify the mode of dressing of						
		Africans						
	1.4	Differentiate the cultural						
		background of clothing						
	1.5	Display an album of various						
		costumes (ancient and Modern)						
Lo 2:	2.1	State the significance of clothing						
Know the Significance	2.2	Explain the meaning of						
of clothing		contemporary costume						
	2.3	Explain the influence of clothing and						
		costume to the contemporary						
		fashion						
Lo 3:	3.1	Evaluate the current trend in						
Understand the		traditional costume						
influence of past	3.2	Evaluate the current trend in						
fashion trends on		contemporary costumes						
present and future	3.3	List the factors that influence						
styles		clothing designs						
	3.4	State the impact of the factors in						
		modern clothing						

Learners Signature:	Date:	
Assessors Signature:	Date:	
IQA Signature (if sampled)	Date:	
EQA Signature (if sampled)	Date:	

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 3: FASHION AND GARMENT MAKING

Unit 002: FASHION ILLUSTRATION

Unit Reference Number: FLW/GMK/002/L3

NSQ Level: 3

Credit Value: 3

Guided Learning Hours: 30

Unit Purpose: The aim of this unit is to equip the learner with the knowledge and skills of Fashion Illustration.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which learning and human development is carried out. *Simulation is allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 002: FASHION ILLUSTRATION

LEARNING OBJECTIVE (LO) The learner will:		The learner can: Type Re					Evidence Ref. Page No.				
Lo 1:	1.1	Produce different strokes of lines									
Demonstrate	1.2	Produce female/male fashion templates									
Fashion illustration											
skills	1.3	Apply body proportions									
Lo 2: Demonstrate Garment designs	2.1	illustrate garment designs for the different human poses, e.g.: children/women/men wears									
illustration	2.2	Develop variety of illustrations using coloured pencils, water colours, ink etc.									
	2.3	Use various illustration techniques to produce different types of textures in garments									
	2.4	Use different body proportions to illustrate male/female and children of different ages									
	2.5	Label each section									
	2.6	Use the developed body proportions to create garment designs									
Lo 3:	3.1	Describe fashion design portfolio									
Demonstrate Fashion portfolio	3.2	Describe how to plan a fashion design portfolio									
	3.3	Plan a fashion design portfolio									
	3.4	Produce fashion design portfolios									
	3.5	Display fashion design portfolio									

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 3: FASHION AND GARMENT MAKING

Unit 003: SEWING TOOLS AND EQUIPMENT

Unit Reference Number: FLW/GMK/003/L3

NSQ Level: 3

Credit Value: 2

Guided Learning Hours: 20

Unit Purpose: The aim of this unit is to equip the learner with the skill and knowledge of sewing tools and equipment

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which learning is carried out. **Simulation is not allowed** in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 003: SEWING TOOLS AND EQUIPMENT

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA The learner can:	Evidence Type								ge
Lo :1 Understand	1.1	Explain garment making equipment manual									
equipment manual	1.2	Pinpoint safety indicators and their meanings									
	1.3	Identify the equipment safety symbols									
	1.4	Assist in installation of the equipment									
Lo 2:	2.1	Mention parts of the equipment									
Understand equipment usage	2.2	State the functions of each part of the equipment mentioned 3.1 above									
	2.3	Adjust equipment speed in accordance with operation									
	2.4	Use the equipment to perform required operation									
Lo 3:	3.1	Clean equipment's									
Perform equipment	3.2	Drain oil from equipment's									
maintenance	3.3	Lubricate equipment's									
	3.4	Replace minor damaged parts of equipment's									

Learners Signature:	Date:
Assessors Signature:	Date
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 3: FASHION AND GARMENT MAKING

Unit 004: PATTERN DRAFTING

Unit Reference Number: FLW/GMK/004/L3

NSQ Level: 3

Credit Value: 4

Guided Learning Hours: 40

Unit Purpose: The aim of this unit is to equip the learner with the knowledge of pattern drafting.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which learning and human development is carried out. *Simulation is not allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 004: PATTERN DRAFTING

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA The learner can:		vider vpe	ıce		 den f. Pa		
Lo 1:	1.1	Define pattern drafting							
Demonstrate	1.2	Identify the pattern drafting signs							
knowledge of pattern		and notations							
drafting	1.3	Describe pattern drafting methods							
	1.4	Draft a simple pattern and indicate							
		signs and notations							
	1.5	Label patterns							
Lo 2:	2.1	Identify the basic blocks used in							
Demonstrate pattern		pattern drafting							
making principles	2.2	Describe the processes involved in							
		pattern drafting using basic blocks.							
	2.3	Draft pattern master plan using							
		various basic bodice blocks.							
	2.4	Trace out pattern pieces of various							
		component parts.							
	2.5	Add seam allowances to pattern							
		pieces and cut							
Lo 3:	3.1	List pattern the making principles							
Demonstrate Basic	3.2	Explain the pattern making							
Block manipulation		principles							
principles	3.3	Identify each pattern making principle							
	3.4	Use the pattern making principle to create various styles							
	3.5	Draft styles created in above 3.4 above							
	3.6	Cut out garment parts using pattern pieces							
	3.7	Assemble garment parts						$-\dagger$	=
Lo 4:	4.1	Identify the types of collar							
Demonstrate use of	4.2	Describe the different collections	-	-				\dashv	\dashv
Basic blocks to	4.2	Describe the different collar types		-				\dashv	_
produce collar and	4.3	Identify the types of sleeves						\dashv	
	4.4	Describe the different sleeve types							

LEARNING OBJECTIVE		PERFORMANCE CRITERIA	Ev	ider	ıce		Ev	ider	ıce	
(LO)		The learner can:	Ту	pe			Re	f. Pa	age	
The learner will:							No			
sleeves.	4.5	Use the basic blocks to produce collars.								
	4.6	Use basic blocks to produce sleeves								

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

National Skills Qualification FASHION AND LEATHERWORK SECTOR LEVEL 3: FASHION AND GARMENT MAKING

Unit 005: FASHION MATERIALS

Unit Reference Number: FLW/GMK/005/L3

NSQ Level: 3

Credit Value: 2

Guided Learning Hours: 20

Unit Purpose: This unit is designed to equip learner with the knowledge and skills of fashion materials.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment in which learning is carried out. **Simulation is not allowed** in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 005: FASHION MATERIALS

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA The learner can:	1 -	vid ype	enc	e		f. F	nce	
Lo1:	1.1	List the process of conversion of fibre to fabric								
Understand Basic										
Fabric	1.2	Describe the various techniques of fabric								
Classification		production								
	1.3	Classify the various types of fabric								
Lo 2:	2.1	Identify the care instruction, symbols etc on								
Understand the		fabric care labels								
care of fabrics used	2.2	Interpret the care symbols on labels								
in garment making	2.3	Treat the fabric according to the care								_
		instructions during stages of processing								
Lo 3:	3.1	Identify the support materials for fashion								
Demonstrate the		e.g. interfacing, elastics, linings,								
knowledge of		underlining's, etc.								
support material	3.2	Colort support fachion materials to suite an							\dashv	4
used in Garment	3.2	Select support fashion materials to suite an								
		appropriate purpose								
making	3.3	Use the support materials listed in 3.1								

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 3: FASHION AND GARMENT MAKING

Unit 006: GARMENT CONSTRUCTION

Unit Reference Number: FLW/GMK/006/L3

NSQ Level: 3

Credit Value: 6

Guided Learning Hours: 60

Unit Purpose: The aim of this unit is to equip the learner with the skills and knowledge of garment construction.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment. Simulation not is allowed.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 006: GARMENT CONSTRUCTION

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA The learner can:	vide ype	enc	е		ide f. P	
L01:	1.1	Identify equipment for garment						
Recognise		construction						
garment	1.2	Adjust equipment settings to perform						
construction		garment making processes						
equipment	1.3	Use the equipment to construct garments effectively						
Lo 2:	2.1	Write operation breakdown						
Demonstrate	2.2	Identify the garment details eg collar,						
sewing processes		pockets, sleeves, etc shown in various						
in constructing		garment illustrations						
various garments	2.3	Identify positions for garment components						
	2.4	Use the order of sewing various garment						
		(operation breakdown) in 2.1						
	2.5	Construct various garments using the operation engineering						

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

RESOURCES: scissors, rotary knife cutter, straight knife cutter, fabric, tailor's chalk, brown paper, interfacing (gum stay), etc.

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 3: FASHION AND GARMENT MAKING

Unit 007: GARMENT QUALITY CONTROL

Unit Reference Number: FLW/GMK/007/L3

NSQ: Level: 3

Credit Value: 6

Guided Learning Hours: 60

Unit Purpose: The aim of this unit is to equip the learner with the skills and knowledge needed to assess assembled Garment components parts and finished garment.

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment. *Simulation is not allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

UNIT 007: GARMENT QUALITY CONTROL

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA The learner can:	vid ype	enc	е		f. Pa	dence . Page		
Lo:1 Demonstrate	1.1	Recognise garments specification charts								
understand of garment specification chart	1.2	Select the appropriate raw materials for garment making								
Specification chart	1.3	Check garment specification with standards provided								
	1.4	Use specification charts to check finished garments								
Lo 2:	2.1	Detect defects on garments produced								
Recognise defects in garment produced	2.2	Differentiate defects on garments produced								
produced	2.3	Perform alternation on garment with mild or minor defects								
	2.4	Reject garment with major defects								
Lo 3:	3.1	Distinguish garments faults								
Recognise faults on garments	3.2	Detect garment faults								
garments	3.3	Repair garment faults								
	3.4	Reject garment major faults								
	3.5	Implement total garment quality control								

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

NATIONAL SKILLS QUALIFICATION FASHION AND LEATHERWORK SECTOR LEVEL 3: FASHION AND GARMENT MAKING

Unit 008: FASHION MERCHANDIZING

Unit Reference Number: FLW/GMK/008/L3

NSQ Level: 3

Credit Value: 2

Guided Learning Hours: 20

Unit Purpose: The aim of this unit is to equip the learner with the skill and knowledge of fashion marketing

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment. *Simulation is not allowed* in this unit and level.

- 1. Direct Observation/oral questions (DO)
- 2. Question and Answer (QA)
- 3. Witness Testimony (WT)
- 4. Personal statement (PS) or Reflective Practice (RP)
- 5. Work Product (WP)
- 6. Recognition of Prior Learning (RPL)
- 7. Other methods (OM)

Unit 008: FASHION MERCHANDIZING

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA The learner can:	Evidend Type			е	vide age	 Ref.
Lo :1	1.1	Define fashion merchandizing						
Understand fashion	1.2	State the scope of fashion industry						
merchandizing	1.3	Explain fashion merchandizing concept						
concept and	1.4	List terminologies (fashion trend,						
terminologies		fashion design forecasting, fashion						
		followers, etc.)						
	1.5	Explain types of merchandizing in						
		fashion industry e.g.: retail, expert,						
		visual, etc.						
	1.6	Estimate demand for certain kind of						
		merchandise using this concept						
	1.7	Display fashion merchandizing product						
	1.8	Get feedback on display product						
	1.9	Review feedback						
Lo 2:	2.1	Explain advertisement concept in the						
Know advert concept in fashion		fashion industry						
industry	2.2	State how to implement traditional						
		advertising in the fashion industry						
	2.3	Enumerate how to implement the						
		advertising in fashion industry						
	2.4	Distinguish between modern and						
		traditional advertising concept						
	2.5	Explain how the modern and traditional			$ \cdot $			
		could be put to use effectively						
Lo 3: Understand the	3.1	Define sales promotion						
overview of	3.2	Give an overview of fashion sales						
		promotion						

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA The learner can:			dence Ref. ge No.			
fashion sales 3. promotion		Enumerate the advantages of sales promotion						
3.4		List the strategies in promoting sales						

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

National Skills Qualification FASHION AND LEATHERWORK SECTOR LEVEL 3: FASHION AND GARMENT MAKING

Unit 009: STRUCTURAL EMBELISHMENT

Unit Reference Number: FLW/GMK/009/L3

NSQ Level: 3

Credit Value: 4

Guided Learning Hours: 40

Unit Purpose: The aim of this unit is to equip the learner with the skills and knowledge to carry out structural embellishment

Unit assessment requirements/evidence requirements:

Assessment must be carried out in real workplace environment.

- 8. Direct Observation/oral questions (DO)
- 9. Question and Answer (QA)
- 10. Witness Testimony (WT)
- 11. Personal statement (PS) or Reflective Practice (RP)
- 12. Work Product (WP)
- 13. Recognition of Prior Learning (RPL)
- 14. Other methods (OM)

Unit 009: STRUCTURAL EMBELLISHMENT

LEARNING OBJECTIVE (LO) The learner will:		PERFORMANCE CRITERIA The learner can:		ider pe	псе		 den . Pa	
Lo 1:	1.1	Define structural embellishment						
Know structural embellishment	1.2	List types of structural embellishment						
	1.3	Classified structural embellishment						
		Collect example of classified structural embellishment						
1.5		Display examples collected in 1.4 using any medium						
LO 2:		Identify tools and equipment used for different types of embellishment						
Know tools and equipment for		State the use of each tools used in structural embellishment						
structural 2.3 embellishment		Explain the care of the tools used for structural embellishment						
Lo 3: 3.		Illustrate structural embellishment for various kinds of garments types						
Demonstrate decorative	3.2	Select appropriate designs for specific garments						
Embellishments 3.3 Produce structural embellis selected design		Produce structural embellishment for selected design						

Learners Signature:	Date:
Assessors Signature:	Date:
IQA Signature (if sampled)	Date:
EQA Signature (if sampled)	Date:

LIST OF PARTICIPANTS AT THE NATIONAL OCCUPATIONAL STANDARD (NOS) CRITIQUE WORKSHOP ON GARMENT MAKING HELD FROM 27^{TH} – 30TH SEPTEMBER, 2021 AT THE NBTE CONSULT, NO. 8 KAJURU CLOSE, U/RIMI, KADUNA

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